

Appendix C

RECOMMENDATIONS FOR RELATED TECHNICAL CLASSROOM INSTRUCTION FOR ARTS, A/V TECHNOLOGY AND COMMUNICATIONS YA

These recommendations are intended to be used by the Local YA Consortium when determining appropriate related technical instruction for Arts, A/V Technology and Communications YA. It is not all inclusive but should be used to assist the partnership with identification and/or development of course work that supports the work-based competencies as identified in the Skill Standards Checklist. As with all YA programs the consortium must ensure that the related instruction meets with the approval of their administration and school board.

OPERATIONAL NOTES

Related Technical Classroom Instruction maybe offered by the employer, within the school district, at another school district, at a Wisconsin Technical College, and/or at a Community College or University by instructors qualified according to the *Youth Apprenticeship Program Operations Manual*.

Learning Objectives are the foundation of related technical classroom instruction. Consortiums may teach using locally developed coursework; however, it is recommended that agreements with the local technical college be pursued to obtain post-secondary credit for YA worksite and classroom experiences.

A minimum of 180 hours (2 semesters) of related technical instruction is required for each one year YA program with 250 of the **work** hours coinciding with the instruction. The student must also receive high school credit towards graduation for this instruction, no matter the provider.

It is suggested that the following courses or learning experiences be provided as a pre-requisite OR concurrently for students interested in this youth apprenticeship:

- Introduction to Arts, A/V Technology and Communications Careers
- Communications
- Graphic Arts and Design
- Computer file management
- Printing Technologies
- Multimedia
- Publishing
- Additionally, students should complete a job shadow prior to enrollment in the Arts, A/V Technology and Communications YA program

Commercial programs or Employer provided classroom certification programs are also appropriate provided that the student receives high school credit towards graduation for the class work. Possible classroom programs include the

[Graphic Arts Education and Research Foundation \(GAERF\)](http://www.gaerf.org/) curriculum (<http://www.gaerf.org/>) and [Printing Industries of America](http://www.printing.org/) (<http://www.printing.org/>) workshops and training.

Courses chosen should coincide as much as possible to occupational program requirements if the student intends to continue in the Wisconsin Technical College System or University of Wisconsin system.



Arts, A/V Technology and Communications Youth Apprenticeship (YA) Plan of Study

NAME: _____ DATE: _____

The Arts, A/V Technology and Communications Youth Apprenticeship- Printing Technology Pathway and Related Technical Instruction course selection and delivery are entirely within local consortium control. The recommendations listed below are only a suggested path of YA Arts, A/V Technology and Communications career planning and should be individualized to meet each learner's educational and career goals. All plans should meet high school graduation requirements, as well as, college entrance requirements if applicable.

HIGHLY Recommended for Arts, A/V Technology and Communications YA students

Educational Level	Grade	English/ Language Arts	Social Studies Social Sciences	Math	Science	Career Pathway Courses (Electives)	Recommended Enhancement Electives or Activities
		4 required	3 Required	2 Required	2 Required		
Secondary	9	Oral Communications (Speech)		Technical Math and Measuring	Physical Science	Computers Tech Systems	Skills USA Yearbook
	10	Business Communications			Chemistry	Publishing Tech Applications Multimedia Communications	Skills USA Yearbook Job-Shadowing
	11					Arts, A/V Technology and Communications Youth Apprenticeship Printing Technology and Visual Arts Pathways - Level One or Two Employability Skills Customer Service Print Technology Communication Technology Graphic Communications	
	12						

Post-Secondary Occupational Opportunities

The chart below shows examples of career ladders organized by pathway.

For additional career cluster information, visit www.careertech.org

For additional career information on a specific occupation, visit <http://wicareerpathways.org/> or <http://worknet.wisconsin.gov/worknet/default.aspx>

		High School Diploma, On-the-Job Training	Certificate, Licensing, and/or Associate's Degree (1-2 years college)	Bachelor's/Master's Degree (4 year college)
Arts, A/V Technology, and Communications Pathways	Printing Technology	Data Entry Marking Clerk Pre-Press setter	Bookbinder Copy Writer Etcher and Engraver Package and Label Printing Pre-Press Technician Press Operator Printing Machine Operator	Communication Technologist Communications Management Digital Artist Proofreaders
	Visual Arts	Painting & Coating Worker Photographer	Animator Graphic Designer Videographer Web Design	Computer Graphics Copy Editor Graphic Designer Illustrator

SOURCES: WI Career Pathways, 2012, www.wicareerpathways.org/; Worknet, 2012, <http://worknet.wisconsin.gov/worknet/default.aspx>, Waukesha County Technical College (WCTC), Susan Maresh, Waukesha County School-to-Work, 2007.